THE COWLITZ GAMERS' 2nd ADVENTURE

THANK YOU

Thank you for purchasing our game and supporting the ARC of Cowlitz County. Yet again, it is with great honor that we have had the opportunity of bringing this to you. We hope that you find as much enjoyment in playing it as we have found in making it.
–John Hancock, Łukasz Kur, M-Tee, Robert "Robi" Janota, and Chip Jockey

OBJECTIVE

Collect all of the GOLD on a LEVEL to reveal an EXIT ROPE. Climb the EXIT ROPE to the next LEVEL. Repeat until you escape CHRUM MINES and reach the top of the ROYAL TOWER.

CONTROLS

D-PAD – Run, Climb, and Crouch
A BUTTON – Jump
DOWN + A – Drop from a PLATFORM
START – Pause, Join Game* (Player 2)
B BUTTON – Steal a LIFE

GETTING STARTED

After inserting your cartridge in your NES, AVS, or compatible system, choose to start a NEW GAME, input a PASSWORD to CONTINUE, or listen to our BGM player with the CREDITS.

SCORE & DIFFICULTY

Play quickly, with a friend, and at a high DIFFICULTY to achieve a top SCORE. Take a snapshot of your TV screen when you see the CAMERA icon to record your accomplishment.

* Playing on a Famicom? Player 2's A Button will also work to join a game.

Komori

Lacking the proper nutrients necessary to metamorphose, these aged, hungry grubs aren't as spry as their younger cousins, but are no less deadly!

Hwang Komori

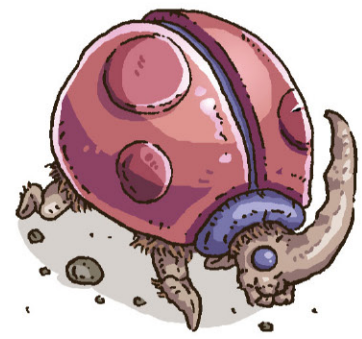
These bollé larvae will leap at any easy protein in their path, including a couple of gold-hungry kids!

Rats

If you want a cuddly, loving, and intelligent pet, go rescue a feeder rat from a pet store. The rats found in these mines are content where they are.

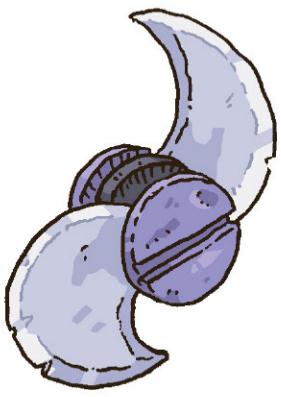
Chung Bollé

Using the earth's magnetic fields to navigate, these hard cases crawl up, down, and all around any surface between them and their destination.



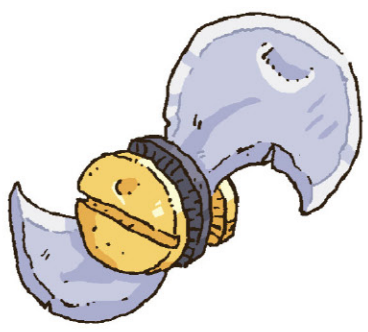
Hong Bollé

Although the males of this species also find their way via magnetoreception, they are polarized differently, moving in the opposing direction.



Maekgaibo

Once used to carve out the intricate network of mines under the islands, these rotary drones have long since been abandoned—but that hasn't stopped them from continually retracing the last paths left in their memory banks.

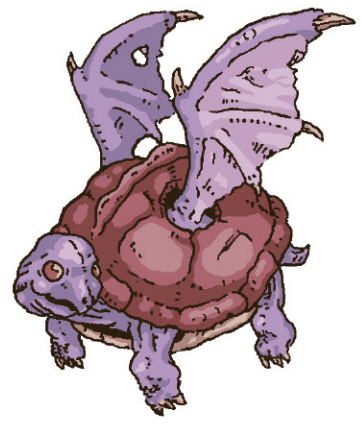


Lingerers

Many have entered the mines before, but few have left. The others linger on, driven mad by gold lust, refusing to let go of our world.

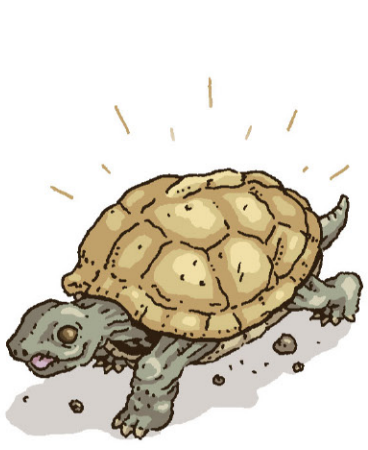
Bam Nalgae

Named for the chestnut color of their shells, these adult males aggressively defend their territory by spitting bursts of blue flame.



Ja Nalgae

Meticulously looking for the best place to nest, these heavy, winged tortoises won't hesitate to let a few eggs drop early.



Gopjil

As hungry as these reptilian hatchlings can be, it's anybody's guess as to what they may have eaten and why some shine so brightly.

Bul Sot

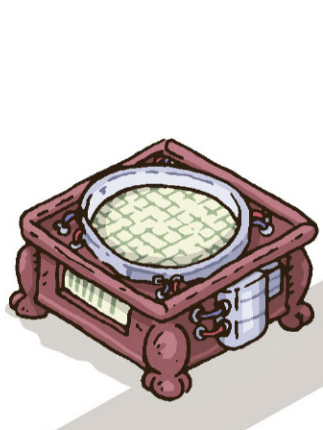
These ceramic pots were the storage place of choice for royal explosives, but their contents may have built up pressure over time...

Stalactites & Stalagmites

Never be confused again: Stalagmites grow with might and stalactites hang tight... until they get too heavy, in which case, watch out!

Chandeliers

The ultimate display of royal decadence, these weighty fixtures have seen far better days, especially the rusty, old chains that hold them up.

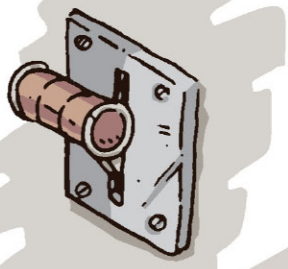


Teleportation Pads

Stand directly in the center of these remnants of imperial mining technology to be sent to their point of destination.

Gold Nuggets

Your whole reason for entering these decrepit, old mines anyway! Collect all of them on a level to reveal a rope leading to the next level.



Secret Switches

You'll have to look in the shadows to find these well-hidden switches that activate a variety of mechanisms used to hide valuable diamonds.

Diamonds

Hunt carefully to find one on every level. Collect 8 of them to unlock a hidden chamber, ceremonial areas used by the gold-worshipping lingerers.

Gold Pots

Used by the lingerers for storing their hoards of collected gold, these bul sot may still have a bit of explosive powder left inside.

Gilded Nalgae

Regarded as sacred by the zealous lingerers, the elder-most nalgae have been fed gold and had their shells intricately adorned.